**USER MANUAL**

**COUNTRY GUESSING GAME**

This user manual will describe instructions on how to play the Country Guessing Game, developed by Humza Faheemuddin, Kosta Vranes and Reshmi Chavva.

To play the game, start by opening and running the program. You will then be prompted with two links; the first link shows you to the list of countries that have been integrated into the program. These countries are a list of the top 50 by size, so they are easily recognizable. The second link will be a custom-made map of the world, with special lines to help the user answer questions accurately. For example, a question in the program is: “Is your country in North Africa?” There is a clear line showing where the division between North and South Africa is, and more lines to help differentiate between West, and East Africa.

After you’ve selected a country, answer the series of questions accurately with either a “yes” or a “no” and you will find that the final result will be a message displaying the country that you were thinking of before playing the game (If all questions were answered according to the code)! Thank you for taking the time to read this user manual, we hope you enjoy the game.

\*NOTE: Some of the questions in the game are poorly worded but it required too much effort to change it thus we decided to stick with the poor grammar. Sorry for the inconvenience.